

***Coil Figurative Sculpture***

Grand Total project points - earn up to 125 points

1<sup>st</sup> week – ***Research and Development*** – **completion of R&D stage** earn up to 10 points

View selected clay artwork, develop visual library in sketchbook, begin refining your own ideas, recognize levels of realism ←---→ abstraction. Define your own direction.

Expectation for students:

1. Collect images and ideas in your sketchbook, sketch your own intention with the project
2. Present your inspirations (5 pts) with your own ideas and sketches (5 pts).
3. Develop your artwork and get started with Clay Maquettes/Models during the 1<sup>st</sup> week

A few of the many clay artists using the figure as a form of expression/creation

1. Christine Federighi – <http://www.artnet.com/artists/christine-federighi/>
2. Auguste Rodin – <http://www.rodinmuseum.org/collections/collectiontheme/6.html>
3. Phillippe Farout - <https://philippefaraut.com/>
4. Denise Gemin – <https://www.artmajeur.com/en/denise-gemin-2/artworks>
5. Adrean Arleo - <https://www.adrianarleo.com/portfolio/>
6. Mark Newman - <http://www.anatomytools.com/instructor-bio-mark-newman-w58.php>

Denise Gemin



Christine Federighi



Mark Newman



Auguste Rodin



Adrean Arleo



Phillipe Farout



1<sup>st</sup> week continued – begin building a few small model/maquettes to explore your ideas. Submit at least 3 maquettes by the middle of 2<sup>nd</sup> week. Earn up to 15 points.

2<sup>nd</sup> week – Be creative and critical! Select your best ideas and begin building with coil technique (or other) with careful attention to support extending areas, consistent thickness, securing coils together per day *and* score and slip daily progress, consistent drying rates, etc. Develop skills with working on a larger scale, primarily using coil-building methods.

3<sup>rd</sup> week – Continue construction and begin detail work. Use various methods to keep your clay work in a workable leatherhard stage.

4<sup>th</sup> week – allow for slow drying, check regularly to prevent/fix cracking. Submit your finished project for grading.

### **Coil Figure Sculpture**

1. Meets Due Date – 10 points
2. Meets or Exceeds Assignment Objectives – 20 points
  - a. Size = minimum 12” in any direction, preferably height.
  - b. Primarily made with coil forming method
  - c. Based on the body/figure (not necessary to be human)
3. Skills improvement / applying new knowledge – 20 points
  - a. Thickness and strength of coil building in proportion to scale of artwork
  - b. Supported structures and attachments
4. Creativity and Originality – 20 points
  - a. Details, surface texture, embellishments earn more points.
  - b. Consider other materials to enhance sculpture: wire, metal attachments, found objects, etc.
  - c. Consider levels of realism and/or abstraction, fantasy
5. Quality Craftsmanship – 20 points
  - a. Avoid cracks, clay boogers, and unnecessary thickness
6. Effort and use of time – 10 points

Suggestions for finishing:

Chemical Staining / Glazing (to be fired again in the glaze kiln) OR Dry brush painting with acrylic paints

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